

## Question 1(a) [3 marks]

**Define signal and give its classification.**

**Answer:**

A signal is a physical quantity that varies with time, space, or any other independent variable and contains information.

**Classification of Signals:**

| Classification Criteria | Types of Signals                               |
|-------------------------|------------------------------------------------|
| <b>Time Domain</b>      | Continuous-time signals, Discrete-time signals |
| <b>Amplitude</b>        | Analog signals, Digital signals                |
| <b>Nature</b>           | Deterministic signals, Random signals          |
| <b>Symmetry</b>         | Even signals, Odd signals                      |
| <b>Energy/Power</b>     | Energy signals, Power signals                  |

**Mnemonic:** "CADEN" (Continuous/Discrete, Analog/Digital, Deterministic/Random, Even/Odd, Energy/Power)

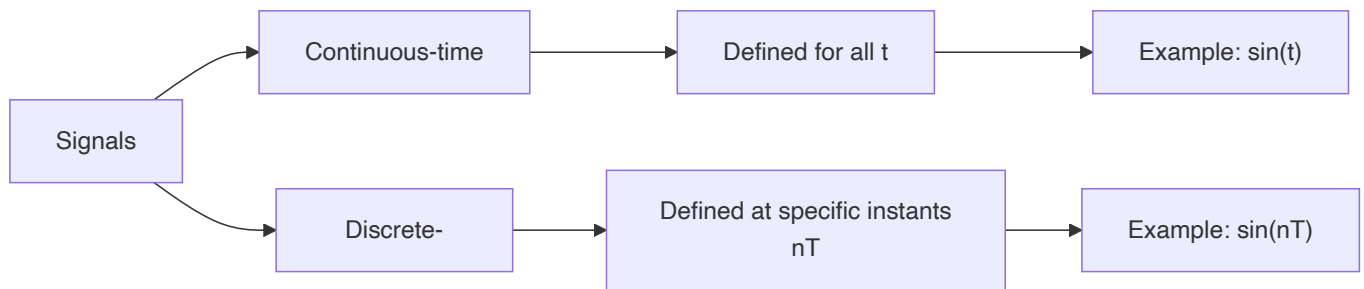
## Question 1(b) [4 marks]

**Explain continuous and discrete time signals.**

**Answer:**

| Continuous-time Signals                      | Discrete-time Signals                          |
|----------------------------------------------|------------------------------------------------|
| Defined for all values of time               | Defined only at specific time instants         |
| Represented as $x(t)$                        | Represented as $x[n]$ or $x(nT)$               |
| Example: Analog signals like sinusoidal wave | Example: Digital signals like sampled speech   |
| Continuous curve on graph                    | Series of points on graph                      |
| Processing requires analog circuits          | Processing can be done with digital processors |

**Diagram:**



**Mnemonic:** "CAD" - Continuous signals are Analog and Defined for all time; Discrete signals are digital and defined at specific points.

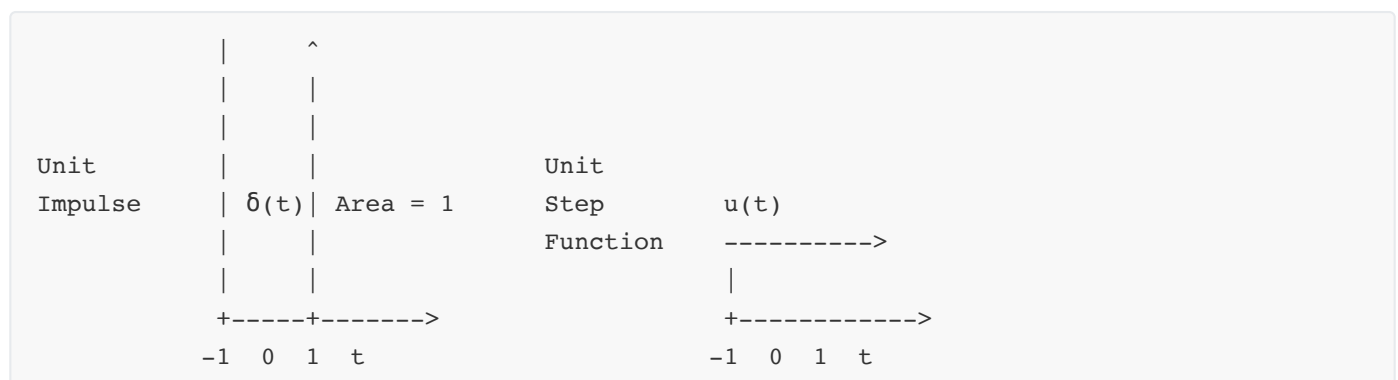
## Question 1(c) [7 marks]

**Explain Unit Impulse and Unit Step function.**

**Answer:**

| Unit Impulse Function ( $\delta(t)$ )      | Unit Step Function ( $u(t)$ )             |
|--------------------------------------------|-------------------------------------------|
| Infinitely high at $t=0$ , zero elsewhere  | Value is 1 for $t \geq 0$ , 0 for $t < 0$ |
| Area under curve = 1                       | Integral gives ramp function              |
| Used to represent instantaneous events     | Used to represent sudden transitions      |
| Mathematical basis for LTI system analysis | Used for system response analysis         |
| Laplace transform = 1                      | Laplace transform = $1/s$                 |

**Diagram:**



**Properties:**

- **Sampling property:**  $\int f(t)\delta(t-t_0)dt = f(t_0)$
- **Unit step is integral of impulse:**  $u(t) = \int \delta(\tau)d\tau$  from  $-\infty$  to  $t$
- **Impulse is derivative of unit step:**  $\delta(t) = du(t)/dt$

**Mnemonic:** "SHARP-FLAT" - Impulse is Sharp and momentary; Step is Flat and persistent.

## Question 1(c) OR [7 marks]

Explain block diagram of digital communication system.

Answer:

**Block Diagram of Digital Communication System:**



**Explanation:**

| Block               | Function                                                  |
|---------------------|-----------------------------------------------------------|
| Source              | Generates the message to be transmitted                   |
| Source Encoder      | Converts message to digital form, removes redundancy      |
| Channel Encoder     | Adds controlled redundancy for error detection/correction |
| Digital Modulator   | Maps digital bits to signals suitable for transmission    |
| Channel             | Physical medium through which signal travels              |
| Digital Demodulator | Recovers digital data from received signal                |
| Channel Decoder     | Detects/corrects errors using added redundancy            |
| Source Decoder      | Reconstructs original message from received bits          |
| Destination         | Receives the transmitted message                          |

**Mnemonic:** "SEDCSD" - "Seven Engineers Can Design Communication Systems Diligently"

## Question 2(a) [3 marks]

A signal has a bit rate of 8000 bit/second and a baud rate of 1000 baud. How many data elements are carried by each signal element?

Answer:

Number of data elements (bits) per signal element:

= Bit rate ÷ Baud rate

= 8000 bits/second ÷ 1000 baud

= 8 bits/signal element

**Table:**

| Parameter   | Value         | Relation             |
|-------------|---------------|----------------------|
| Bit rate    | 8000 bits/sec | Given                |
| Baud rate   | 1000 baud     | Given                |
| Bits/signal | 8 bits        | Bit rate ÷ Baud rate |

**Mnemonic:** "Bits Divided By Bauds" (BDBB)

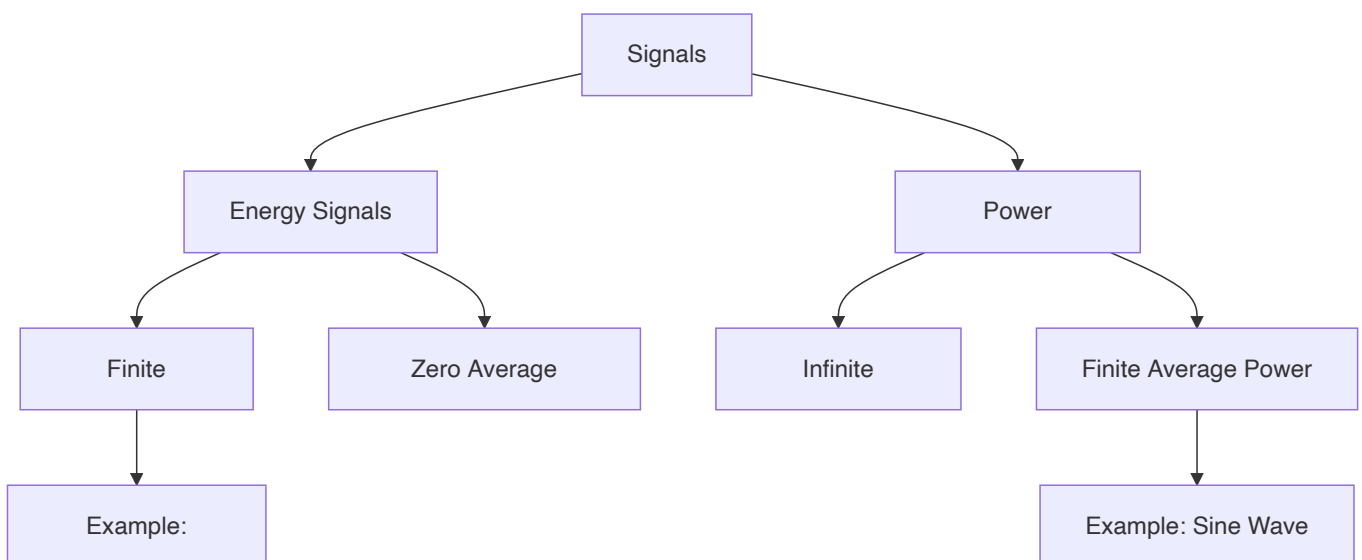
## Question 2(b) [4 marks]

**Explain Energy and power signals.**

**Answer:**

| Energy Signals                        | Power Signals                                                    |
|---------------------------------------|------------------------------------------------------------------|
| Finite total energy                   | Infinite total energy but finite average power                   |
| Zero average power                    | Non-zero average power                                           |
| $E = \int  x(t) ^2 dt$ (finite)       | $P = \lim_{T \rightarrow \infty} 1/2T \int  x(t) ^2 dt$ (finite) |
| Examples: Pulse, Decaying exponential | Examples: Sine wave, Square wave                                 |
| Localized in time                     | Exist for all time                                               |

**Diagram:**



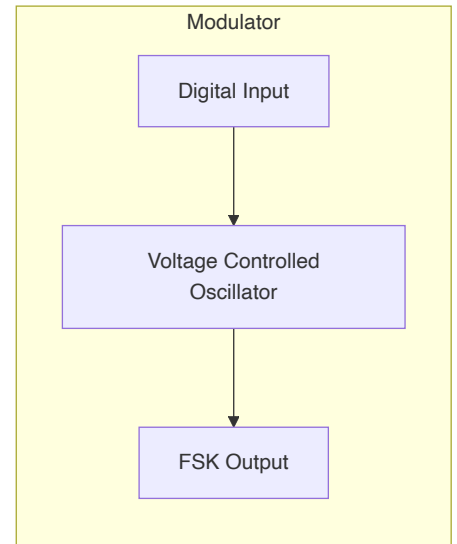
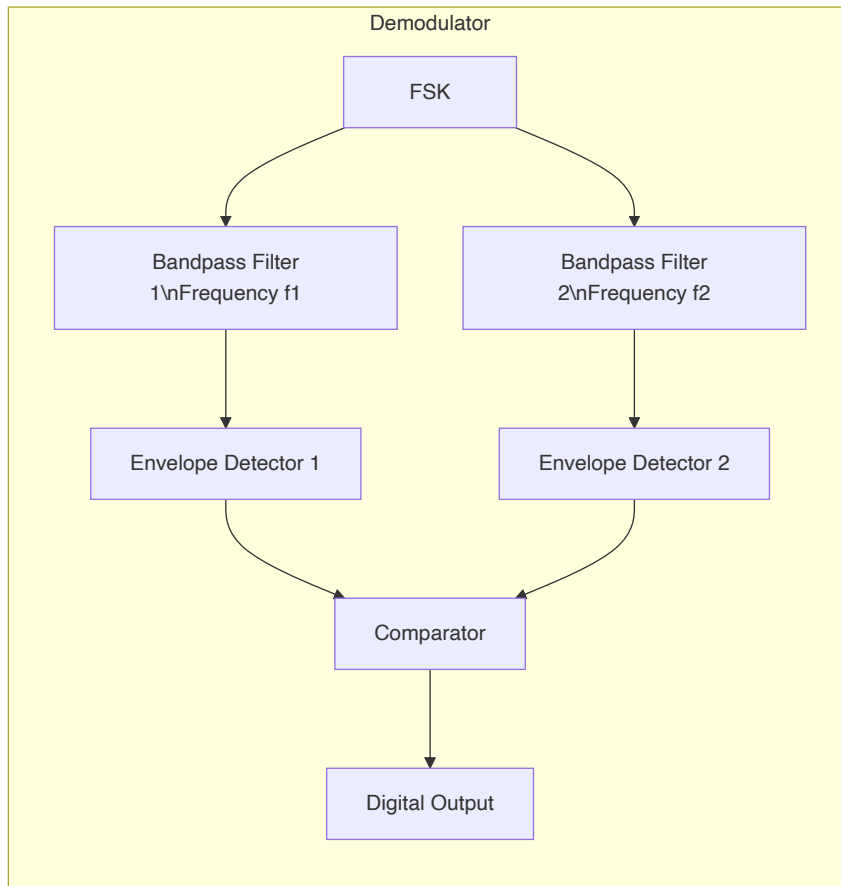
**Mnemonic:** "FEZIL" - Finite Energy is Zero in Long-term; Power signals are Infinite in Length

## Question 2(c) [7 marks]

**Explain the block diagram of FSK modulator and de-modulator with waveform.**

**Answer:**

### FSK Modulator and Demodulator:



### Waveforms:

Digital Input:

FSK Output:

Received at BPF1:

Received at BPF2:

Digital Output:

### Key Principles:

- **Bit 0:** Transmitted as frequency  $f_1$
- **Bit 1:** Transmitted as frequency  $f_2$
- **Demodulation:** Uses bandpass filters to separate frequencies

- **Detection:** Envelope detectors recover the digital signal

**Mnemonic:** "FIST" - Frequency Is Shifted for Transmission

## Question 2(a) OR [3 marks]

A signal carries 4 bit/signal elements. If 1000 signal elements sent per second. Find the bit rate.

**Answer:**

Bit rate = Number of bits per signal element  $\times$  Signal elements per second

Bit rate = 4 bits/signal element  $\times$  1000 signal elements/second

Bit rate = 4000 bits/second

**Table:**

| Parameter       | Value            | Relation                         |
|-----------------|------------------|----------------------------------|
| Bits per symbol | 4                | Given                            |
| Symbol rate     | 1000 symbols/sec | Given                            |
| Bit rate        | 4000 bits/sec    | Bits/symbol $\times$ Symbol rate |

**Mnemonic:** "BBS" - Bit rate equals Bits per symbol times Symbol rate

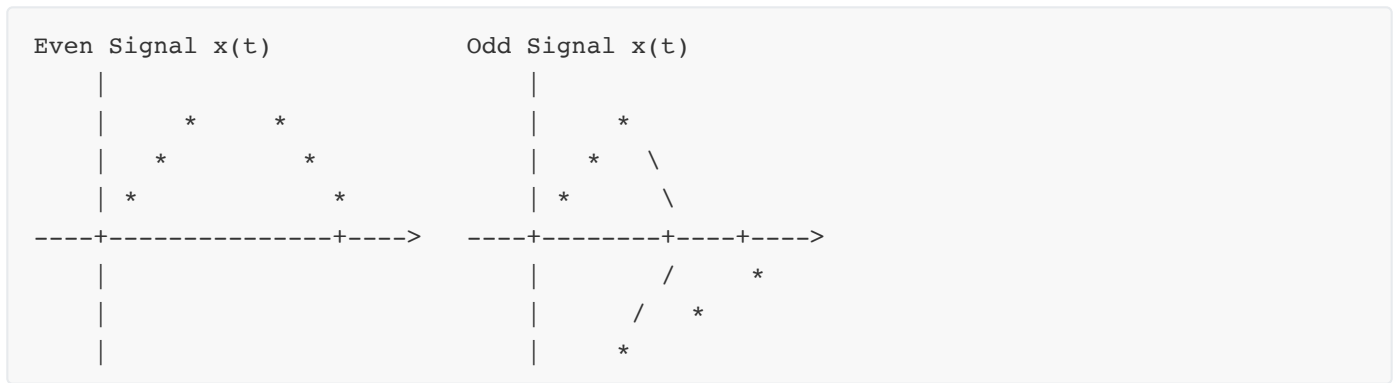
## Question 2(b) OR [4 marks]

Explain Even and Odd signals.

**Answer:**

| Even Signals                | Odd Signals                    |
|-----------------------------|--------------------------------|
| Symmetric around y-axis     | Anti-symmetric around y-axis   |
| $x(-t) = x(t)$              | $x(-t) = -x(t)$                |
| Example: $\cos(t)$          | Example: $\sin(t)$             |
| Fourier transform is real   | Fourier transform is imaginary |
| Sum of even signals is even | Sum of odd signals is odd      |

**Diagram:**

**Properties:**

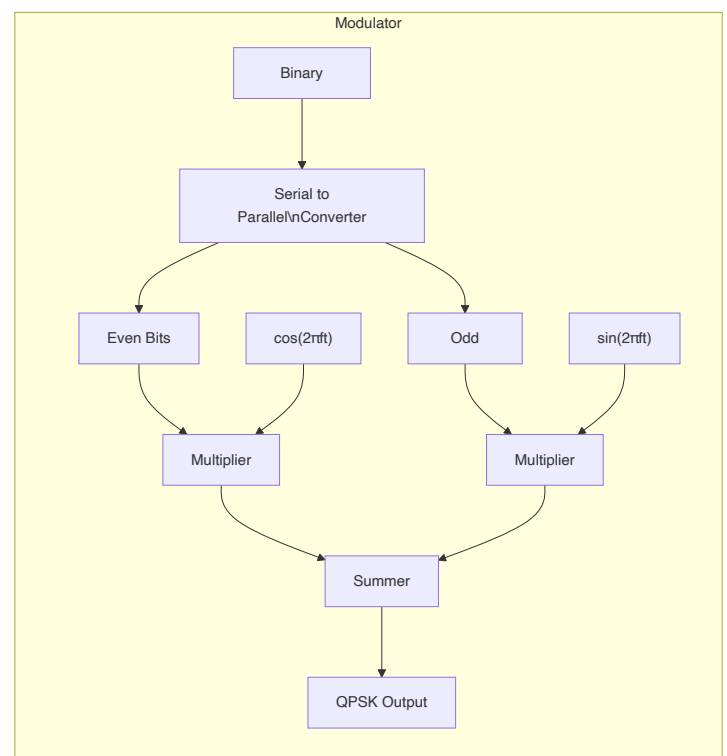
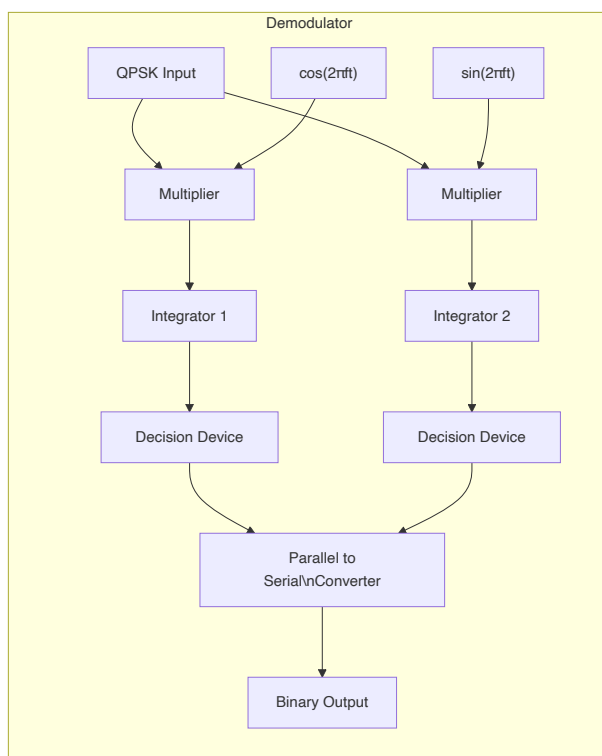
- Any signal can be expressed as sum of even and odd components
- Even component:  $x_1(t) = [x(t) + x(-t)]/2$
- Odd component:  $x_2(t) = [x(t) - x(-t)]/2$

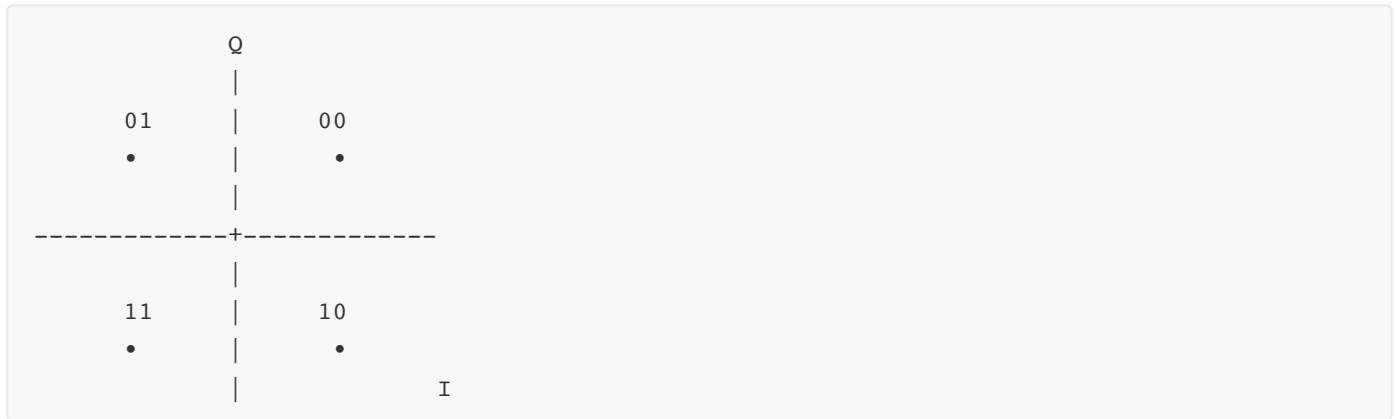
**Mnemonic:** "SAME-FLIP" - Even signals are the SAME when flipped; Odd signals FLIP their sign.

**Question 2(c) OR [7 marks]**

**Explain the block diagram of QPSK modulator and de-modulator with constellation diagram.**

**Answer:**

**QPSK Modulator and Demodulator:****Constellation Diagram:**



### Key Characteristics:

- **Input:** 2 bits determine each symbol
- **Phases:** 4 phases ( $0^\circ$ ,  $90^\circ$ ,  $180^\circ$ ,  $270^\circ$ )
- **Bits to phases:**
  - 00:  $45^\circ$
  - 01:  $135^\circ$
  - 11:  $225^\circ$
  - 10:  $315^\circ$
- **Bandwidth efficiency:** 2 bits per symbol

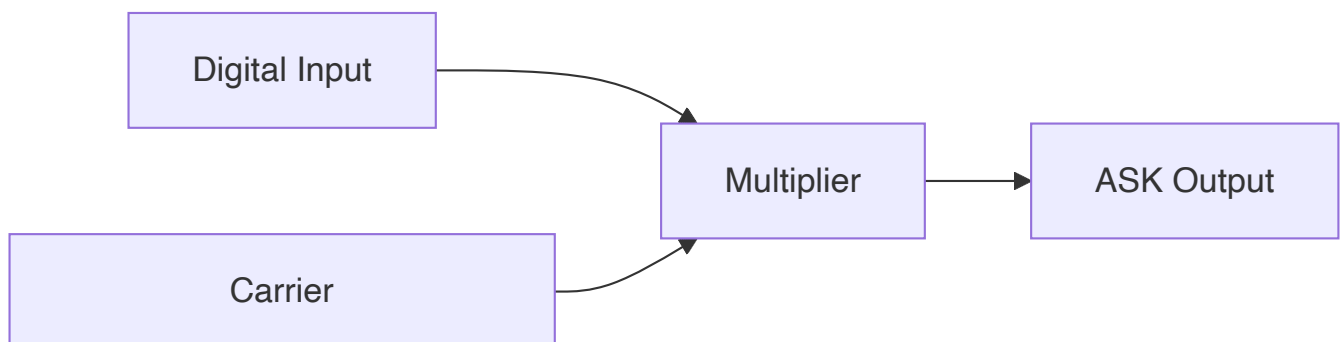
**Mnemonic:** "QUADrature" - 4 phases for 4 possible 2-bit combinations

## Question 3(a) [3 marks]

Explain the working of ASK modulator with block diagram and output waveforms.

**Answer:**

**ASK Modulator Block Diagram:**



**Waveforms:**

Digital Input:

0            1            0            1            0

Carrier:

/\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\

ASK Output:

      />\ /\ /\      />\ /\ /\      

0          1          0          1          0

### Working Principle:

- Digital 1: Carrier signal is transmitted
- Digital 0: No signal (or low amplitude) is transmitted
- Output amplitude varies with input digital signal

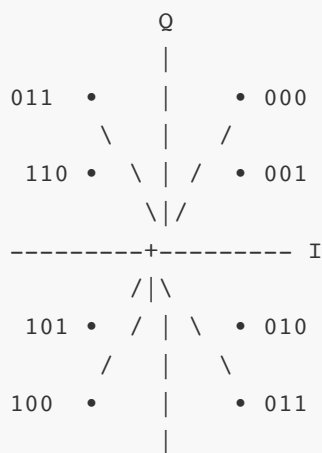
**Mnemonic:** "ASKY" - Amplitude Switches the Carrier? Yes!

### Question 3(b) [4 marks]

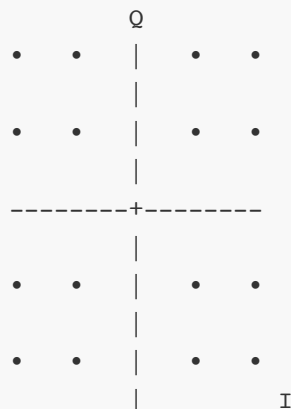
**Draw the constellation diagram of 8-PSK and 16-QAM.**

**Answer:**

### 8-PSK Constellation Diagram:



### 16-QAM Constellation Diagram:



**Key Differences:**

- **8-PSK:** 8 symbols, equal amplitude, phases at  $45^\circ$  intervals
- **16-QAM:** 16 symbols, varying amplitudes and phases

**Mnemonic:** "P-Phase Q-Quantity" - PSK varies Phase only; QAM varies both amplitude (Quantity) and phase

**Question 3(c) [7 marks]**

**Draw the ASK and FSK modulation waveform for the sequence of 1100101101.**

**Answer:**

**Modulation Waveforms:**

```

Binary Input:  _____
                1  1  0  0  1  0  1  1  0  1

Carrier:      /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\

ASK Output:   /\ /\ /\ /\ /\  _____ /\ /\ /\  _____ /\ /\ /\ /\ /\
                1  1  0  0  1  0  1  1  0  1

FSK Output:   MMMMMMMMMM /\ /\ /\ MMMMM /\ /\ /\ MMMMMMMMMMM
                1  1  0  0  1  0  1  1  0  1
                f2 f2 f1 f1 f2 f1 f2 f2 f1 f2
  
```

**Key Characteristics:**

- **ASK:** Carrier present for bit 1, absent for bit 0
- **FSK:** Higher frequency ( $f_2$ ) for bit 1, lower frequency ( $f_1$ ) for bit 0

**Table of Modulation Methods:**

| Modulation | Bit 0                 | Bit 1           | Parameter Varied |
|------------|-----------------------|-----------------|------------------|
| ASK        | Zero or low amplitude | High amplitude  | Amplitude        |
| FSK        | Frequency $f_1$       | Frequency $f_2$ | Frequency        |

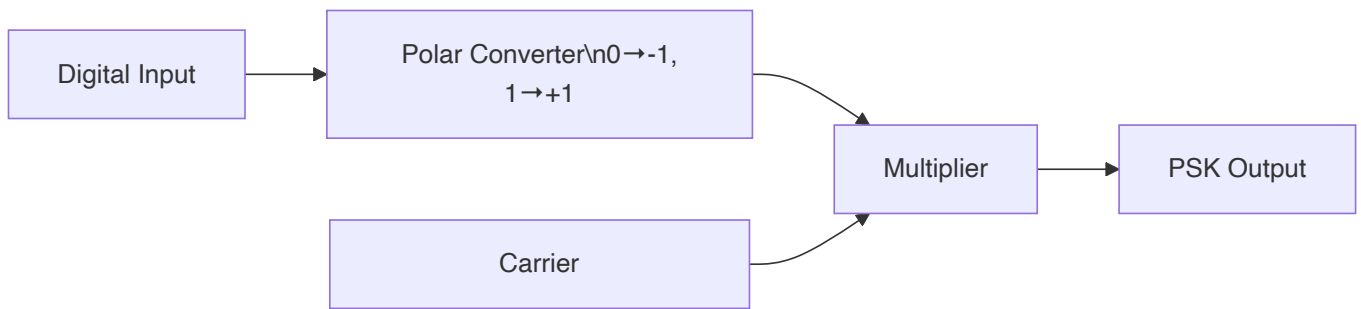
**Mnemonic:** "AFRO" - Amplitude For 1, Remove for 0 (ASK); Frequency Rises for 1, Off-peak for 0 (FSK)

**Question 3(a) OR [3 marks]**

**Explain the working of PSK modulator with block diagram and output waveforms.**

**Answer:**

**PSK Modulator Block Diagram:**

**Waveforms:**

Digital Input:

Carrier:

PSK Output:

0 1 0 1 0  
180° 0° 180° 0° 180°

**Working Principle:**

- Digital 1: Carrier signal with 0° phase
- Digital 0: Carrier signal with 180° phase (inverted)
- Amplitude remains constant, only phase changes

**Mnemonic:** "PSKIT" - Phase Shift Keeps Information True

**Question 3(b) OR [4 marks]**

**Draw the MSK modulation waveform for the sequence of 1101001101.**

**Answer:**

**MSK Modulation Waveform:**

Binary Input:

MSK Output:

1 1 0 1 0 0 1 1 0 1  
1 1 0 1 0 0 1 1 0 1

**Characteristics of MSK:**

- Continuous phase transitions (no phase jumps)
- Frequency shifts between  $f_1$  and  $f_2$
- Minimum frequency separation:  $\Delta f = 1/(2T)$
- Smoother transitions than FSK

**Table:**

| Feature             | MSK Characteristic            |
|---------------------|-------------------------------|
| Phase continuity    | Continuous, no abrupt changes |
| Frequency deviation | Minimum possible ( $1/2T$ )   |
| Spectral efficiency | Better than conventional FSK  |
| Bandwidth           | 1.5 times bit rate            |

**Mnemonic:** "MINIMUM SMOOTH" - MSK uses Minimum frequency separation with Smooth transitions

## Question 3(c) OR [7 marks]

**Draw BPSK and QPSK modulation waveform for 1100101011.**

**Answer:**

**BPSK and QPSK Modulation Waveforms:**

```

Binary Input:      _____
                   1   1   0   0   1   0   1   0   1   1

BPSK Output:       /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\ /\
                   0°  0° 180°180° 0° 180° 0° 180° 0°  0°

QPSK (I channel):  /\ /\ \  _____ /\ /\ \  _____ /\ /\ \
                   11   00   10   01   11

QPSK (Q channel):  /\ /\ /\ /\ /\ \  _____ /\ /\ \  _____
                   11   00   10   01   11

QPSK (combined):   \ /\ /\ /MMMM \ /\ /\ /MMMM \ /\ /\ /
                   11   00   10   01   11

```

**Key Differences:**

- **BPSK:** 1 bit per symbol, 2 phases ( $0^\circ$  and  $180^\circ$ )
- **QPSK:** 2 bits per symbol, 4 phases ( $45^\circ$ ,  $135^\circ$ ,  $225^\circ$ ,  $315^\circ$ )
- **QPSK Pairs:** 00, 01, 10, 11 map to different phases

**Table:**

| Modulation | Bits/Symbol | Number of Phases | Bandwidth Efficiency |
|------------|-------------|------------------|----------------------|
| BPSK       | 1           | 2                | 1 bit/Hz             |
| QPSK       | 2           | 4                | 2 bits/Hz            |

**Mnemonic:** "ONE-TWO" - ONE bit for BPSK, TWO bits for QPSK

## Question 4(a) [3 marks]

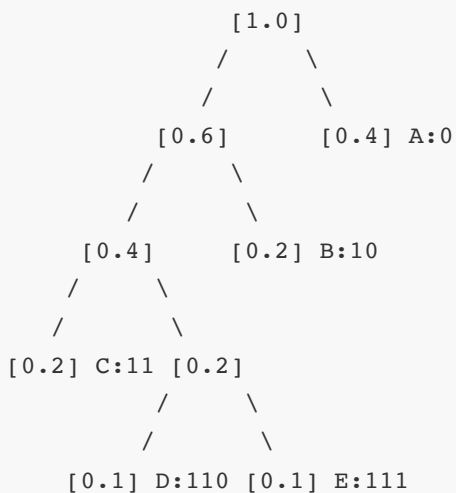
Encode the data using Huffman code for below probability sequence.  $P = \{0.4, 0.2, 0.2, 0.1, 0.1\}$

**Answer:**

**Huffman Coding Process:**

| Symbol | Probability | Huffman Code |
|--------|-------------|--------------|
| A      | 0.4         | 0            |
| B      | 0.2         | 10           |
| C      | 0.2         | 11           |
| D      | 0.1         | 110          |
| E      | 0.1         | 111          |

**Huffman Tree:**



**Mnemonic:** "Higher Probability Means Shorter Code"

## Question 4(b) [4 marks]

**Define Probability and Entropy.**

**Answer:**

| Concept            | Definition                                       | Formula                                                                                 | Significance                               |
|--------------------|--------------------------------------------------|-----------------------------------------------------------------------------------------|--------------------------------------------|
| <b>Probability</b> | Measure of likelihood of an event occurring      | $P(A) = \text{Number of favorable outcomes} / \text{Total number of possible outcomes}$ | Used to model uncertainty in communication |
| <b>Entropy</b>     | Measure of uncertainty or randomness in a system | $H(X) = -\sum P(x_i) \log_2 P(x_i)$                                                     | Indicates average information content      |

**Key Characteristics:**

- **Probability Range:**  $0 \leq P(A) \leq 1$
- **Entropy Units:** Bits (using  $\log_2$ )
- **Maximum Entropy:** When all events are equally likely
- **Minimum Entropy:** When outcome is certain (probability = 1)

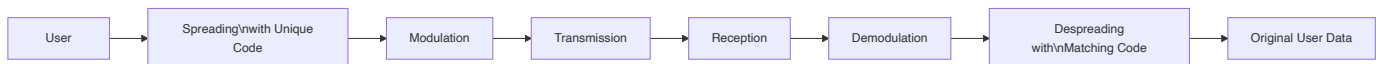
**Mnemonic:** "PURE" - Probability Underpins Randomness Estimation

## Question 4(c) [7 marks]

Explain CDMA technique in detail.

**Answer:**

**CDMA (Code Division Multiple Access):**

**Table of CDMA Characteristics:**

| Feature                       | Description                                            |
|-------------------------------|--------------------------------------------------------|
| <b>Access Method</b>          | Multiple users share same frequency and time           |
| <b>Separation</b>             | Users distinguished by unique spreading codes          |
| <b>Spreading Codes</b>        | Orthogonal or pseudo-orthogonal sequences              |
| <b>Processing Gain</b>        | Ratio of spread bandwidth to original bandwidth        |
| <b>Multiple Access</b>        | Uses code space rather than frequency or time division |
| <b>Interference Rejection</b> | Inherent ability to reject narrowband interference     |

**Key Advantages:**

- **Capacity:** Higher than FDMA/TDMA in many scenarios
- **Security:** Inherent encryption through spreading codes

- **Multipath Rejection:** Rake receivers can combine multipath components
- **Soft Handoff:** Mobile can communicate with multiple base stations

**Mnemonic:** "CODES" - Capacity Optimized with Direct-sequence Encoding Schemes

## Question 4(a) OR [3 marks]

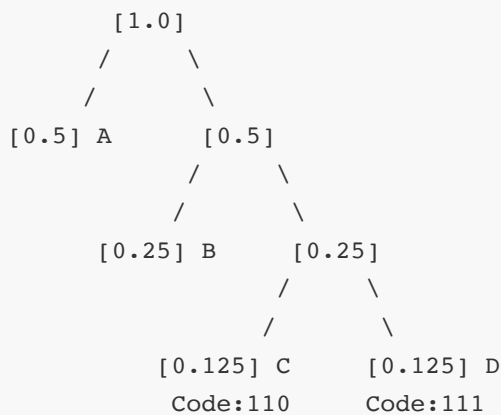
Encode the data using Shanon Fano code for below probability sequence.  $P = \{0.5, 0.25, 0.125, 0.125\}$

**Answer:**

**Shannon-Fano Coding Process:**

| Symbol | Probability | Shannon-Fano Code |
|--------|-------------|-------------------|
| A      | 0.5         | 0                 |
| B      | 0.25        | 10                |
| C      | 0.125       | 110               |
| D      | 0.125       | 111               |

**Shannon-Fano Tree:**



**Mnemonic:** "Split For Optimum" - Shannon-Fano splits groups for optimum coding

## Question 4(b) OR [4 marks]

**Define Information and Channel Capacity.**

**Answer:**

| Concept                 | Definition                                                                        | Formula                 | Significance                                |
|-------------------------|-----------------------------------------------------------------------------------|-------------------------|---------------------------------------------|
| <b>Information</b>      | Measure of reduction in uncertainty                                               | $I(x) = -\log_2 P(x)$   | Less probable events carry more information |
| <b>Channel Capacity</b> | Maximum rate at which information can be transmitted with arbitrarily small error | $C = B \log_2(1 + S/N)$ | Fundamental limit of reliable communication |

**Key Points:**

- **Information Units:** Bits (using  $\log_2$ )
- **Channel Capacity Units:** Bits per second
- **Factors Affecting Capacity:**
  - Bandwidth (B)
  - Signal-to-Noise Ratio (S/N)

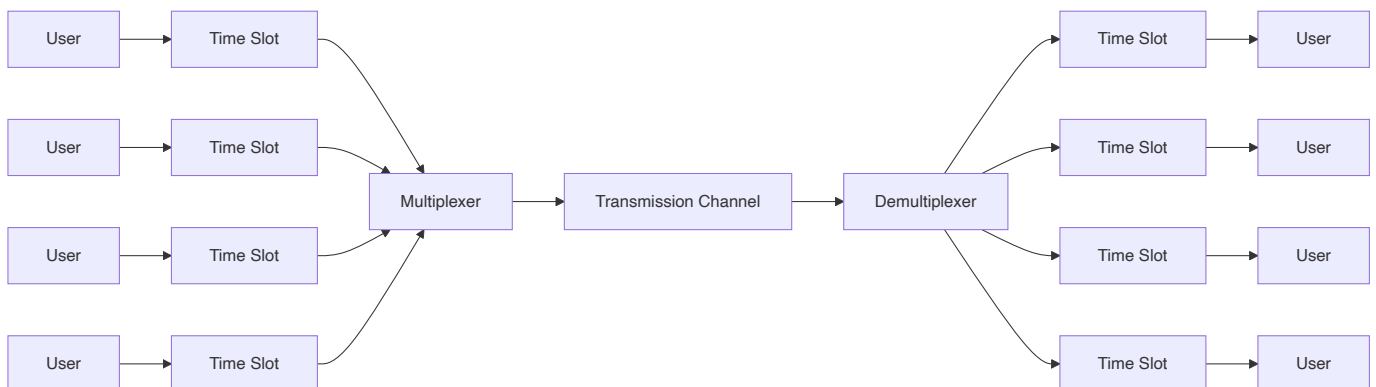
**Mnemonic:** "INCHES" - Information Numerically Calculated, Hopping through Efficient Shannon limit

## Question 4(c) OR [7 marks]

**Explain TDMA technique in detail.**

**Answer:**

**TDMA (Time Division Multiple Access):**



**Table of TDMA Characteristics:**

| Feature           | Description                                                 |
|-------------------|-------------------------------------------------------------|
| Access Method     | Multiple users share same frequency at different time slots |
| Frame Structure   | Time divided into frames, frames into slots                 |
| Guard Time        | Short periods between slots to prevent overlap              |
| Synchronization   | Precise timing required between transmitter and receiver    |
| Efficiency        | High spectrum utilization                                   |
| Power Consumption | Transmitter on only during assigned slots                   |

### TDMA Frame Structure:

```
|<----- TDMA Frame ----->|
| TS1 | TS2 | TS3 | TS4 | TS1 | TS2 | TS3 | TS4 | ...
| User1 | User2 | User3 | User4 | User1 | User2 | User3 | User4 | ...
```

**Mnemonic:** "TIME" - Transmission In Measured Epochs

## Question 5(a) [3 marks]

Explain T1 carrier system.

**Answer:**

**T1 Carrier System:**

| Characteristic | Specification       |
|----------------|---------------------|
| Data Rate      | 1.544 Mbps          |
| Channels       | 24 voice channels   |
| Voice Sampling | 8000 samples/second |
| Sample Size    | 8 bits per sample   |
| Frame Size     | 193 bits (24×8 + 1) |
| Frame Rate     | 8000 frames/second  |

### T1 Frame Structure:

```
|<----- T1 Frame (193 bits) ----->|
| F | Ch1 | Ch2 | Ch3 | ... | Ch24 | F | Ch1 | Ch2 | ... |
| 1 | 8 | 8 | 8 | ... | 8 | 1 | 8 | 8 | ... |
```

**Mnemonic:** "T1-24-8-8" - T1 has 24 channels, 8 bits, 8kHz

## Question 5(b) [4 marks]

Explain Time Division Multiplexing technique (TDM) in detail.

Answer:

Time Division Multiplexing (TDM):

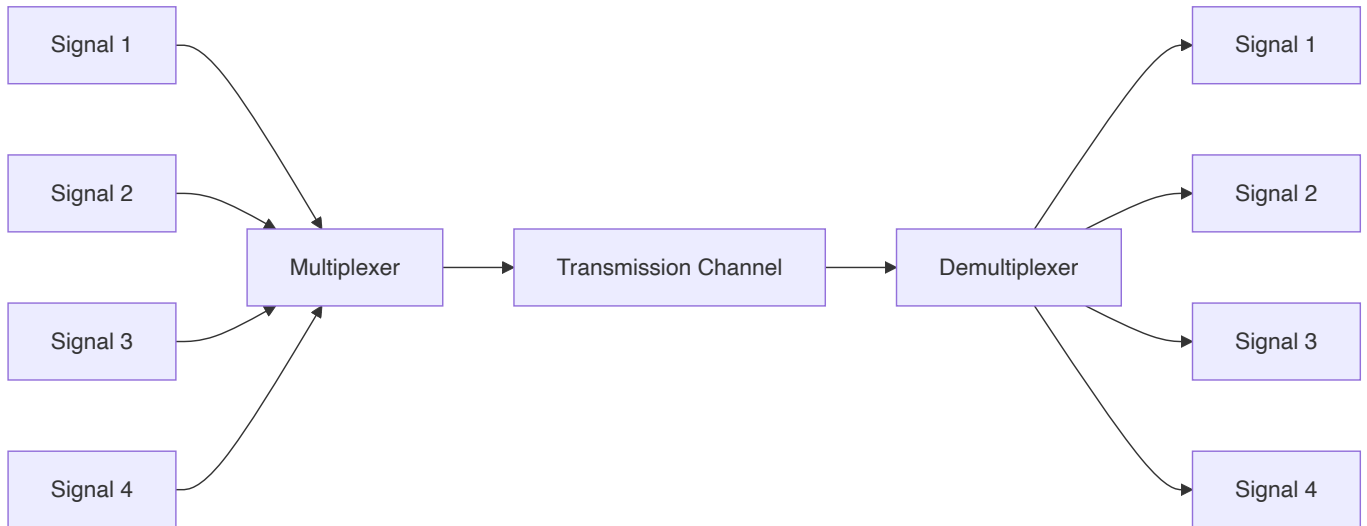


Table of TDM Characteristics:

| Feature                | Description                                                   |
|------------------------|---------------------------------------------------------------|
| <b>Principle</b>       | Multiple signals share a single channel by taking turns       |
| <b>Time Allocation</b> | Each signal assigned a fixed time slot                        |
| <b>Synchronization</b> | Precise timing required between multiplexer and demultiplexer |
| <b>Interleaving</b>    | Samples from different sources interleaved in time            |
| <b>Types</b>           | Synchronous TDM and Asynchronous (Statistical) TDM            |

TDM Frame Structure:

```

|<----- TDM Frame ----->|
| S1 | S2 | S3 | S4 | S1 | S2 | S3 | S4 | ... |
  
```

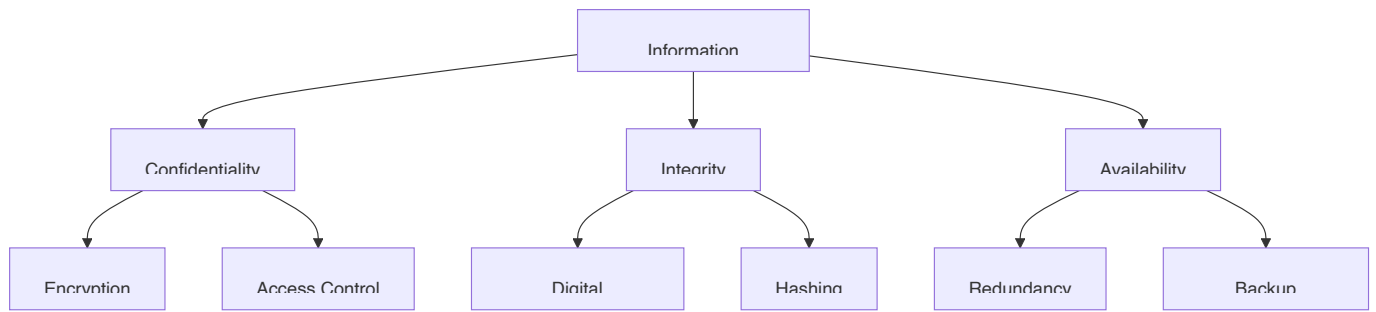
**Mnemonic:** "TWIST" - Time Windows Interleaving Signals Together

## Question 5(c) [7 marks]

Explain security components of information security in detail.

Answer:

Information Security Components:



### Table of Security Components:

| Component              | Description                                                 | Implementation Methods                        |
|------------------------|-------------------------------------------------------------|-----------------------------------------------|
| <b>Confidentiality</b> | Ensuring information is accessible only to authorized users | Encryption, Access control, Authentication    |
| <b>Integrity</b>       | Maintaining accuracy and consistency of data                | Digital signatures, Hashing, Checksums        |
| <b>Availability</b>    | Ensuring information is accessible when needed              | Redundancy, Backup systems, Disaster recovery |
| <b>Authentication</b>  | Verifying identity of users                                 | Passwords, Biometrics, Digital certificates   |
| <b>Non-repudiation</b> | Preventing denial of sending/receiving information          | Digital signatures, Audit trails              |

### Common Security Threats:

- **Malware:** Viruses, worms, trojans, ransomware
- **Social Engineering:** Phishing, pretexting
- **Man-in-the-Middle Attacks:** Intercepting communications
- **Denial-of-Service:** Preventing legitimate access

**Mnemonic:** "CIA" - Confidentiality, Integrity, Availability

## Question 5(a) OR [3 marks]

**Explain E1 carrier system.**

**Answer:**

**E1 Carrier System:**

| Characteristic | Specification                          |
|----------------|----------------------------------------|
| Data Rate      | 2.048 Mbps                             |
| Channels       | 32 time slots (30 voice + 2 signaling) |
| Voice Sampling | 8000 samples/second                    |
| Sample Size    | 8 bits per sample                      |
| Frame Size     | 256 bits (32×8)                        |
| Frame Rate     | 8000 frames/second                     |

### E1 Frame Structure:

```

|<----- E1 Frame (256 bits) ----->|
| TS0 | TS1 | TS2 | ... | TS15 | TS16 | TS17 | ... | TS31 |
| 8   | 8   | 8   | ... | 8   | 8   | 8   | ... | 8   |

```

### Special Time Slots:

- **TS0**: Frame alignment signal
- **TS16**: Signaling channel

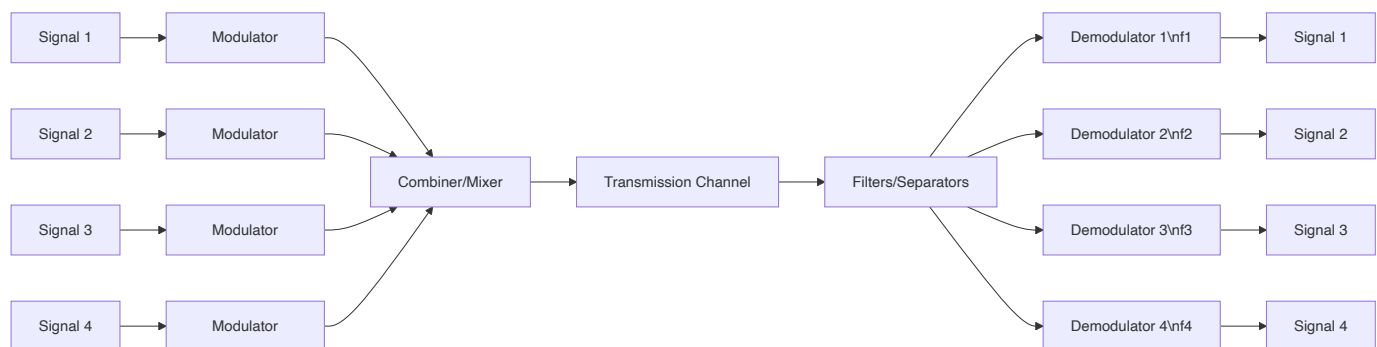
**Mnemonic:** "E1-32-8-8" - E1 has 32 channels, 8 bits, 8kHz

## Question 5(b) OR [4 marks]

**Explain Frequency Division Multiplexing technique (FDM) in detail.**

**Answer:**

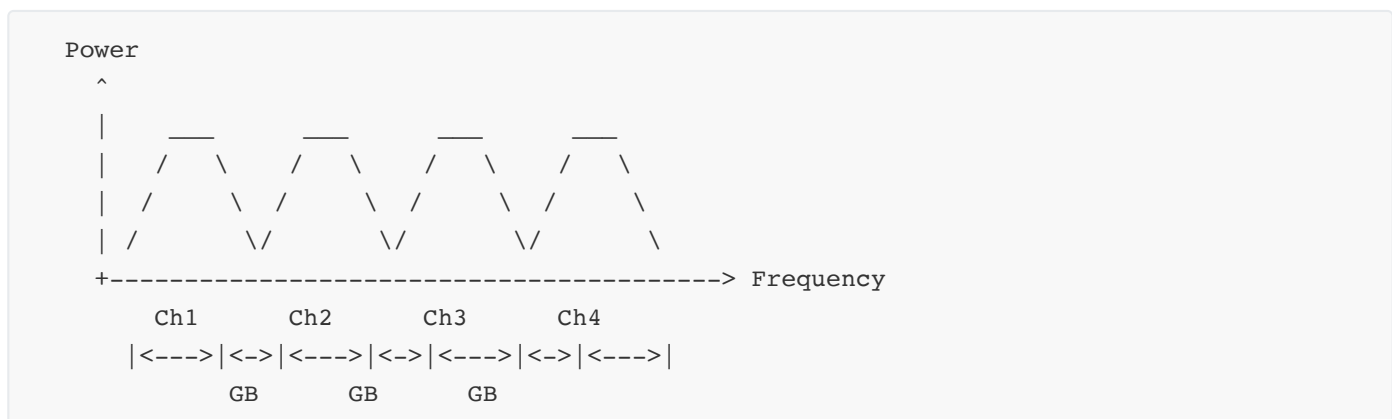
### Frequency Division Multiplexing (FDM):



### Table of FDM Characteristics:

| Feature                  | Description                                                                |
|--------------------------|----------------------------------------------------------------------------|
| <b>Principle</b>         | Multiple signals share a single channel by using different frequency bands |
| <b>Guard Bands</b>       | Unused frequency bands between channels to prevent interference            |
| <b>Channel Bandwidth</b> | Each signal allocated a specific frequency range                           |
| <b>Implementation</b>    | Uses modulators to shift signals to different frequency bands              |
| <b>Applications</b>      | Radio broadcasting, television, cable systems                              |

### FDM Spectrum:



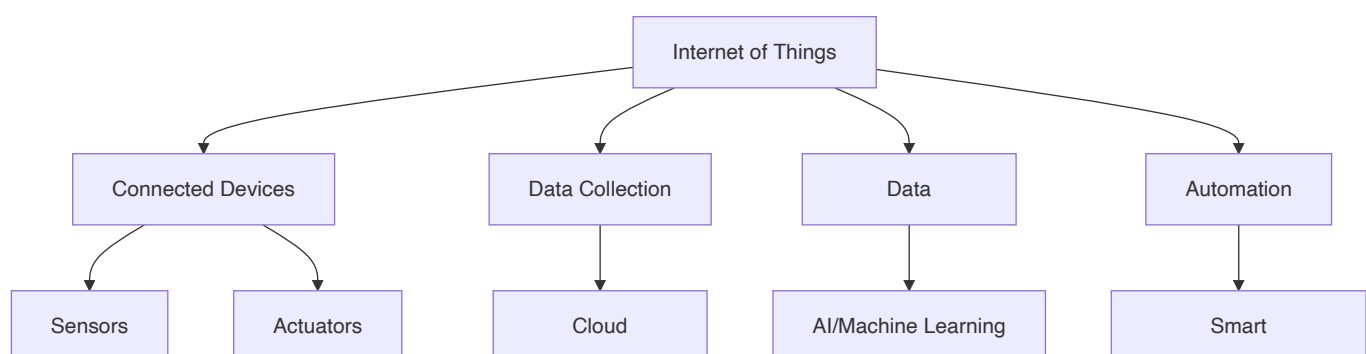
**Mnemonic:** "FROG" - FRequencies Organized with Gaps

## Question 5(c) OR [7 marks]

**Explain concept and key features of Internet of Things (IoT).**

**Answer:**

**Internet of Things (IoT) Concept:**



**Table of IoT Key Features:**

| Feature                  | Description                                        |
|--------------------------|----------------------------------------------------|
| <b>Connectivity</b>      | Devices connected to internet and each other       |
| <b>Intelligence</b>      | Smart processing, decision-making capabilities     |
| <b>Sensing</b>           | Gathering data from environment through sensors    |
| <b>Expressing</b>        | Taking actions through actuators                   |
| <b>Energy Efficiency</b> | Low power consumption for battery-operated devices |
| <b>Security</b>          | Protection against unauthorized access and attacks |
| <b>Scalability</b>       | Ability to add more devices to the network         |

### IoT Architecture Layers:

```

+-----+
|   Application   |
+-----+
| Data Analytics  |
+-----+
| Data Processing |
+-----+
| Data Transport  |
+-----+
|   Perception    |
+-----+

```

### IoT Applications:

- Smart homes and buildings
- Healthcare monitoring
- Industrial automation
- Smart cities
- Agriculture monitoring
- Supply chain management

**sMnemonic:** "CASED" - Connected, Automated, Sensing, Expressing, Data-driven